


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<b>WBFC Convention Card</b> 
<b>OVERCALLS(Style; Responses; 1/2level; Reopening)</b>		<b>OPENING LEADS STYLE</b>			
1Level = 8-14 HCP with 5 cards+			<b>Lead</b>	<b>in Partner's Suit</b>	<b>Country:</b> THAILAND, U26 Women Team
2Level = 10-14 HCP with 5 cards+		Suit	1st, 3rd, 5th	same	<b>Event:</b> 18th World Youth Team Championships 2023
		NT	same	same	<b>Players:</b> <b>PHONGPHA W. - KRAIKITRAT A. - RIMNONG ANG T.</b>
		Subseq			<b>CHOEICHUENKLIN B. - KEDSAKUL W. - MAJAN P.</b>
		Other:			
<b>1NT OVERCALL (2nd/4th Live; Responses; Reopening)</b>		<b>LEADS</b>			<b>SYSTEM SUMMARY</b>
15 - 17 HCP Bal. or Semi Bal. with stopper		<b>Lead</b>	<b>Vs.Suit</b>	<b>Vs. NT</b>	<b>GENERAL APPROACH AND STYLE</b>
		Ace	AK, Ax, Axxx	same	1♣ = 12-20 HCP 2 cards+
		King	AK, KQx, Kx	same	2♦ = 12-20 HCP 4 cards+
		Queen	QJ, QJ10, QJX(+)	same	1♥/1♠ = 12-20 HCP 5 cards+ in suit
		Jack	J10, J10x, Jx	same	
		10	HJ10x, 10xxx, 10x	same	
		9	HJ9x, H109x, 9x	same	1NT Openings: 15-17 HCP, Bal. may be 5 cards m
<b>JUMP OVERCALLS(Style; Responses; Unusual NT)</b>		Hi-x	Sx, Sxx,	same	2 OVER 1 Response Forcing 1 round
Jump overall = 6-11 HCP with 6 cards+		Lo-x	xxS, xxSx, xxSxx, xxxS	same	<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
2NT = 2lower unbid suit		<b>SIGNALS IN ORDER OF PRIORITY</b>			2♣ = 21 HCP+
		<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>	2♦/♥/♠ = weak 6 cards+
<b>DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)</b>		Suit: 1st	ATT, Lo = ENC	Odd = ENC, Even = S/P	2NT = 20-22 HCP Bal. may be 5 cards
(1X) - 2X = Top + another suit 8-14 HCP		2nd	S/P, Lo = Lower suit		
(1X) - 2NT = 2lower unbid suit 8-14 HCP		3rd			
		NT: 1st	ATT, Lo = ENC	Odd = ENC, Even = S/P	
<b>VS. NT(vs. Strong/Weak; Reopening;PH)</b>		2nd	S/P, Lo = Lower suit		
(1NT) - DBL = 15 HCP+		3rd			
(1NT) - 2♣ = 1suit 6 cards+		Signals (including Trumps):			
(1NT) - 2♦ = 2 suit M 5+/5+					
(1NT) - 2M = M + m 5+/5+					
(1NT) - 2NT = 2 suit m 5+/5+					
		<b>DOUBLES</b>			
		<b>TAKEOUT DOUBLES(Style;Responses;Reopening)</b>			
<b>VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)</b>		1 level = 0-7 HCP, 4 cards+			
NT = 15 HCP+ with stopper		2 level = 8-11 HCP, 4 cards+			
DBL = 15 HCP+		1NT = 8-11 HCP, with or with out stopper			<b>SPECIAL FORCING PASS SEQUENCES</b>
		Cue bid = 12 HCP+			
<b>VS. ARTIFICIAL STRONG OPENINGS</b>		<b>SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES</b>			
Same as VS. NT					<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
<b>OVER OPPONENTS' TAKE OUT DOUBLE</b>					
RDBL = 10 HCP+					Psychics: Rare
New suit NF					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	2	4♣	12 - 20 HCP, at least 2 cards ♣	1♦ = 5 cards+ 6HCP+ 1♥/♠ = 4 cards+ 6HCP+ 1NT = 6-9 HCP No M 4 cards 2♣ = 6-9 supp 5 cards+ 2♦ = 12 HCP+, GF 2NT = 10-11 HCP, Bal. No M 4 cards 3♣ = 10-11 HCP supp 5 cards+ 4♣ = Ace asking (03, 14, 2w/oQ, 2w/Q)	New suit forcing, 1♣ - 1M/1NT - 2♦ = 5♣+/4♦+ 15 HCP+	Except 1♣ - 2♦
1♦		4	4♣	12 - 20 HCP, at least 4 cards ♦	1♥/♠ = 4 cards+ 6HCP+ 1NT = 6-9 HCP No M 4 cards 2♣ = 4 cards+ (may be 3 cards) 10 HCP+, F1 2♦ = 6-9 HCP supp 4 cards+ 2NT = 10-11 HCP, Bal. No M 4 cards 3♦ = 10-11 HCP, supp 4 cards+ 4♦ = Ace asking (03, 14, 2w/oQ, 2w/Q)	New suit forcing	1♦ - 2♣ = 4 cards+ 10-11HCP
1♥		5	4♣	12 - 20 HCP, at least 5 cards ♥	1♠ = 4 cards+ 6 HCP+ 1NT = 6-9 HCP No ♣ 4 cards 2♣ = 10 HCP+, F1 2♦ = 4 cards+ 10 HCP+, F1 2♥ = 6-9 HCP supp 3 cards 2NT = 12 HCP+ supp 4 cards+, no short suit 3♣ = 10-11 HCP supp 4 cards+ 3♦ = 6-9 HCP supp 4 cards+ 3♥ = 0-5 HCP supp 4 cards+ 3♠/4♣/♦ = 12 HCP+ supp 4 cards+ short in suit 4♥ = To Play	New suit forcing, 1♥ - 2NT - 3♣/♦/3♠ = short suit, 1♥ - 2NT - 3♥ = 18-20 HCP no short suit, 1♥ - 2NT - 3NT = 15-17 HCP no short suit, 1♥ - 2NT - 4♥ = 12-14 HCP no short suit	1♥ - 2NT = 10-11 HCP no supp, 1♥ - 3♥ = 10-11 HCP supp 3 cards+, Except 1♥ - 3♣/♦
1♠		5		12 - 20 HCP, at least 5 cards ♠	Same as 1♥ opening	Same as 1♥ opening	Same as 1♥ Opening
1NT				15 - 17 HCP Bal. may be 5 cards m	2♣ = Stayman 2♦/♥/♠/3♣ = TRF 2NT = 8 - 9 HCP 3NT = To Play	Natural	Same as Opening
2♣	✓	0		21 HCP+ unbalance or 23 HCP+ any distribution or 4 loser 18 HCP+	2♦ = 0-7 HCP 2♥/♠/3♣/♦ = 5 cards+ 8 HCP+ 2NT = 8 HCP+	2♣ - 2♦ - 2X/3X = 5 cards+, 2♣ - 2♦ - 2NT = No 5 cards	Same as Opening
2♦		6		6-11 HCP, 6-7 cards ♦	2NT = 12 HCP+ New suit = F1 4♦ = Ace asking (03, 14, 2w/oQ, 2w/Q)	2♦ - 2NT - 3♣ = 6-9 HCP with 1 Honor, 2♦ - 2NT - 3♦ = 6-9 HCP with 2 Honors, 2♦ - 2NT - 3♥ = 10-11 HCP with 1 Honor, 2♦ - 2NT - 3♠ = 10-11 HCP with 2 Honors, 2♦ - 2NT - 3NT = 3Honors	Except 2♦ - 2NT
2♥		6		6-11 HCP, 6-7 cards ♥	Same as 2♦ (except 4♦)	Same as 2♦	Same as 2♦ opening
2♠		6		6-11 HCP, 6-7 cards ♠	Same as 2♦ (except 4♦)	Same as 2♦	Same as 2♦ opening
2NT				20-22 HCP Bal. may be 5 cards M	3C = PUPP Stayman 3♦/3♥ = TRF	Natural	Same as Opening
3Level		7		6 - 11 HCP long suit 7 cards+	New suit = F1	Natural	New suit NF

## High Level Bidding : RKC (03, 14, 2w/oQ, 2w/Q)